



Na	ime:	Date:	Class:	
	eration #1 Reflection Were you successful in getting your ball to t entire roller coaster unassisted? Why or why			ī
2.	How long did it take your ball to travel through	gh your roller coaster	(in seconds)?	
3.	What caused your ball to stop?			
				





Re-design: Iteration #2 Create a second design incorporating things that you would do differently from the first iteration. If your design and build were successful during the first iteration, your challenge would be to incorporate a loop in your design and build this time around.						

Date:

Class:



Name:



Name:	Date:	Class:
Iteration #2 Reflectio		
Were you successful in ge your entire roller coaster una	etting your ball to travel throughout assisted? Why or why not?	
2. How long did it take your b	pall to travel through your roller coast	er (in seconds)?
3. What caused your ball to stop?		



